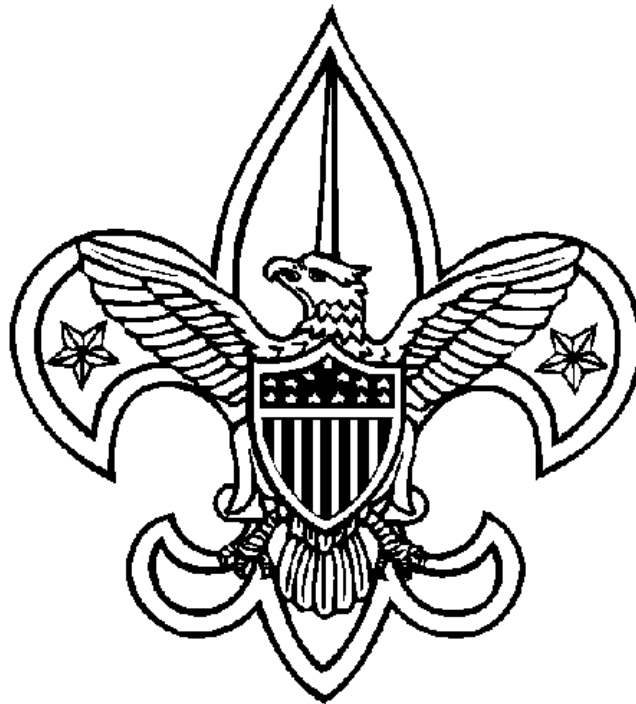


Columbia River District Spring Camporee 2008



**This camporee is organized and run by the Columbia River
District as a service to the Boy Scouts of the
Blue Mountain Council**

Columbia River District 2008 Spring Camporee

General Information

WHAT: A Council wide spring Camporee. This consists of patrol versus patrol competition in scouting skills and fun activities. This is a competition – no skills instruction will be provided.

WHEN: April 25-27, 2008. The Columbia River District Camporee will officially start at check in. Troops may set up campsites anytime after 5:00 PM on Friday. **ALL TROOPS MUST HAVE TWO DEEP ADULT LEADERSHIP PRESENT AT ALL TIMES.**

WHERE: Fishhook Park on State Route 124, northeast of Burbank, WA..

WHO: All Boy Scouts, Webelos and adult leaders.

COST: \$7.00 per youth for the weekend. This fee includes camporee expenses, awards and a patch for each registered Scout. Please register and pay camporee fees at the Scout office by April 18, 2008. Please note: troops are to supply their own tents, equipment and meals.

WEBELOS: Please invite the Webelos (both 1st and 2nd year) from your feeder pack to attend the camporee with you. This can be a great introduction to camping and may lead to an increase in your unit. Webelos dens will be scored separately from Boy Scout patrols and should participate as a den.

PATROLS: Patrols will attend all formations (Flag, opening and closing ceremonies). Camporee judging will be based on natural patrols – the same patrols you have year round. Organizing special patrols for camporee defeats the purpose of Scouting. Patrols are required to post their name/unit as well as menus and duty rosters at their campsite. This is to assist in campsite judging.

COURTESY: Scouts are expected to be quiet after taps and before reveille. Some campsites will be close together. Be courteous to your fellow scouts.

FIRES: Fire safety is always a concern. There should never be an unattended fire. Patrols will lose points if the judges find an unattended campfire. In the case of fire danger the patrols must be prepared to cook on stoves or charcoal. All campfire sites must have a filled 5 gallon water bucket and a shovel available.

WOOD: You must bring you own wood. Poles for projects, entrance gates, etc, must be hauled in and out after the camporee. **DO NOT GATHER FIREWOOD IN CAMP.** Anyone damaging trees will be held financially responsible.

OFF LIMITS: Snake river and areas close to it. The camporee will not have any activities near the river. To minimize potential accidents, please advise your Scouts to stay away from the river.

WASTE WATER: All dish water and waste water must be disposed of in designated drains.

SERVICE PROJECT: The Corp of Engineers will have a service project for the Scouts to perform in return for use of the park during part of the camporee.

ACTIVITIES AND EVENTS

CAMPFIRE: There will be a campfire program Friday night. Each troop will be asked to prepare a clean and appropriate skit and song which will be approved by the camporee staff for the campfire program. SPL's should be ready to give this information to the camporee director upon arrival at camp. The Corp of Engineers has asked the Scouts to perform several flag retirement ceremonies during our evening campfire. Any troop wishing to conduct one of these ceremonies should contact Clinton Bouslaugh upon arrival Friday or sooner.

EVENTS

1. **Animal I.D.**, pages 89-96 of the Scout handbook. We supply the "evidence", the scouts identify the animal.
2. **Fire starting with pancake toss.** Start a fire using only two wooden matches, flint and steel or a magnifying glass, these items and wood will be provided. Scouts provide any additional tinder/fire starting material they need except additional matches, liquid fuels. Pages 249-252 of the scout handbook. The Scouts will then make and cook a small pancake, toss it over an elevated bar, catch and eat the pancake. Batter mix is provided, scouts are to bring their own cooking equipment.
3. **Compass course**, pages 118-125 of the scout handbook.
4. **Scout skills relay**, a relay race involving 10 of the scout requirements from Tenderfoot to First class. These skills are randomly listed on cards, the scout races up to the table, selects a card, demonstrates the skill and races back to the patrol line where the next scout runs up and selects a card and continues.
5. **2 liter water bottle race** – timed event. Fun event to see which patrol can fill a 2 liter bottle from a 5 gallon bucket the fastest. The bottle will be on the ground and water must be poured from shoulder height.
6. **Chariot race** – lashing event and obstacle course. Lash an "A" frame together and race around an obstacle course. Pages 138-143 of the scout handbook
7. **Blind tent pitch** – All scouts will be blindfolded, except the patrol leader. The patrol leader will then give verbal directions to the patrol members in how to erect the tent.
8. **Patrol square knot, hanging a bear bag and knot tying.** Pages 8, 35-37, 138-139, 149-150 and 263 of the scout handbook.

These events are for the Scouts to demonstrate their skills and knowledge to the camp staff and the unit leaders. Unit leaders are not to assist Scouts during these activities. Points will be deducted from patrols for adult involvement in events.

PATROL FLAG COMPETITION: Each patrol should have a Patrol Flag with them when they enter camp and at all formations. It should be appropriate, creative and symbolic of the patrol name and it's members. It should represent the spirit of the patrol and reflect it's membership. After Friday evening campfire, you will be asked to take you flags to the event headquarters for judging. The flags may be picked up Saturday morning.

CAMPSITE JUDGING:

Campsites will be judged in the following areas:

1. Patrol sites clearly labeled with patrol name and troop number.
2. Cooking and dining areas established.
3. Proper storage of equipment and materials, such as axes, saws, food and packs.
4. Fire site safety including water bucket and shovel.
5. Tents erected properly, area clean and neat.
6. Campcraft and pioneering projects – are they properly made, original and safe.
7. Patrol organization – duty roster made and posted.
8. Menu planned and posted.
9. Overall, the site should be neat and clean and have the gear properly stored and the fire should be out.

DUTCH OVEN COOK OFF: Dutch oven master or novice? Give it your best effort and enter the cooking competition. Enter a main course or dessert, let the judges sample your entry, then step back and see who will be crowned “King of Cast Iron Cookery”. Separate competition for Scouts and Scouters.

SUNDAY PANCAKE FEED BREAKFAST: Chef Barry Sachs has offered to provide a pancake breakfast on Sunday for all interested Scouts and leaders. There will be an additional \$1 fee for this meal. Please contact Barry at 783-2149 prior to April 18th if you or your unit are interested. He must know by this date in order to bring enough food.

UNIT LEADERS, please give a copy of this camporee handout to your Senior patrol leader so he may properly prepare the troop for this activity.

LEAVE AT HOME: Sheath knives, radios, MP3 players, head phones and electronic toys/games.